



# Introduction to Gate Judging

Giant Slalom (GS)

2022-23 Season

# Gate Judge's Role

- Help maintain safety on race course
  - Gate Judges have best view of course & racers !!
- Determine whether each racer completes **proper passage** through course
  - Record any disqualifications (i.e. missed gate, straddle, overtake, etc.)



# Help with Race Course Safety

- Alert course workers & other personnel on-course of approaching racer
- Alert racer on-course if another racer is approaching (a.k.a. Overtake)
  - Racer downhill must exit course
- **WAVE OFF** approaching racer if unsafe conditions exist downhill
  - Downhill racer unable to exit course, equipment in course, etc.
- Alert course workers or officials about potential safety issues
  - i.e. Equipment in course, unsafe course condition, broken gate, etc.



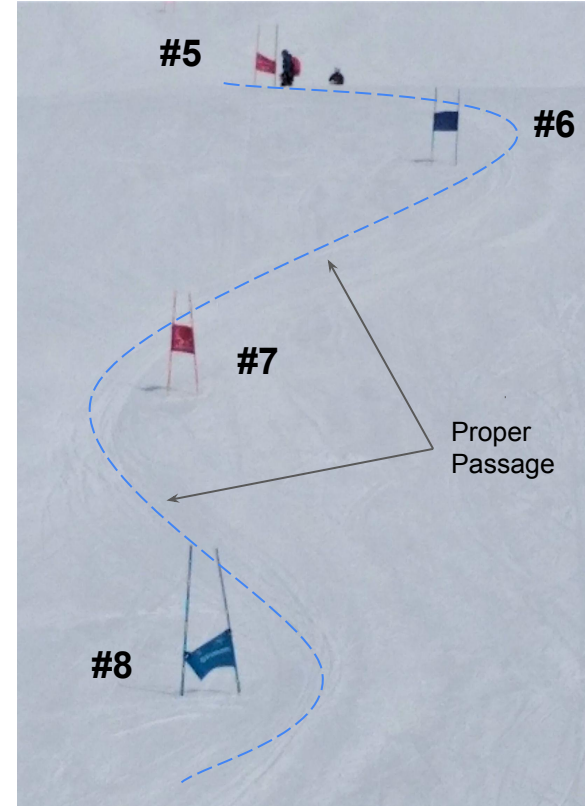
**YELL**

**“COURSE !!”**



# “Proper Passage”

- Each Gate Judge assigned a set of gates on race course
  - Example: Gates #5 through #8
  - Gates assigned by Chief of Gates
- Chief of Gates will explain “proper passage” through assigned Gates
- Each Gate Judge will fill out Gate Judge card
  - Document proper passage through your assigned gates
  - Use to record any disqualification by racer



# Gate Judge Card (Front)

- Fill-out Front & Back before each Run
  - Date, SL or GS race, gender,
  - Assigned Gates, Run #
  - Name(s) & Cell #(s)
- Your Name & Cell # are important so we can contact you if there is a question on a disqualification
- One Card per gender per run:
  - Girls Run#1, Boys Run#1
  - Girls Run#2, Boys Run#2

[illegible]

**!! Draw a diagram of DSQ (MG, ST, HK) on other side !!**

ATP 12/15/22

# Gate Judge Card (Back)

- In upper left box, draw your Gates & Proper Passage

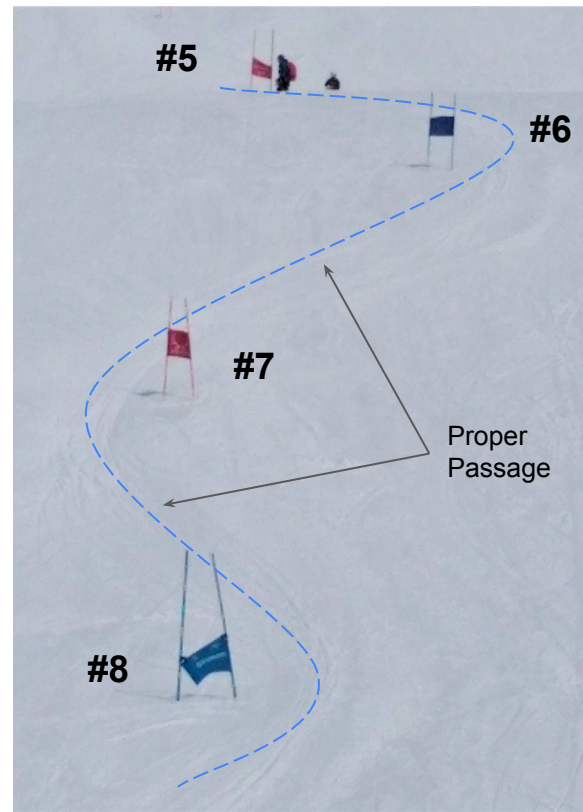
O for **Red** Gates  
X for **Blue** Gates

- Number your Gates
- Note your location with @

For other 3 boxes, draw just  
the Gates

Gate Numbers: <b>5 - 8</b>	
Use these Symbols: X = Blue Pole O = Red Pole @ = Gate Judge's Position	
<p>Reference Drawing of your Gates &amp; show Proper Passage</p>	<p>Racer Number(s):</p> <p>5</p> <p>6</p> <p>7</p> <p>8</p>
<p>Racer Number(s):</p> <p>5</p> <p>6</p> <p>7</p> <p>8</p>	<p>Racer Number(s):</p> <p>5</p> <p>6</p> <p>7</p> <p>8</p>

## Your Assigned Gates



# Giant Slalom (GS)

## Types of Disqualification (DSQ):

- |                                    |   |
|------------------------------------|---|
| 1. <b>MG</b> = Missed Gate         | Racer went on wrong side of gate              |
| 2. <b>ST</b> = Straddle            | Only 1 ski went around gate                   |
| 3. <b>BR</b> = Binding Release     | Racer must exit course                        |
| 4. <b>HK</b> = Hiking              | Racer stopped for more than 10-count          |
| 5. <b>OV</b> = Overtake            | Racer was passed (or overtaken) by next racer |
| 6. <b>UC</b> = Unsportsman conduct | (excess profanity, throwing equipment, etc.)  |



**Note: Must see Racer Bib Number !!**

**If you're in doubt about a DSQ, give it to the racer**

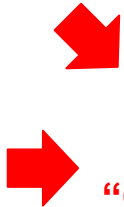




# Interference Rule

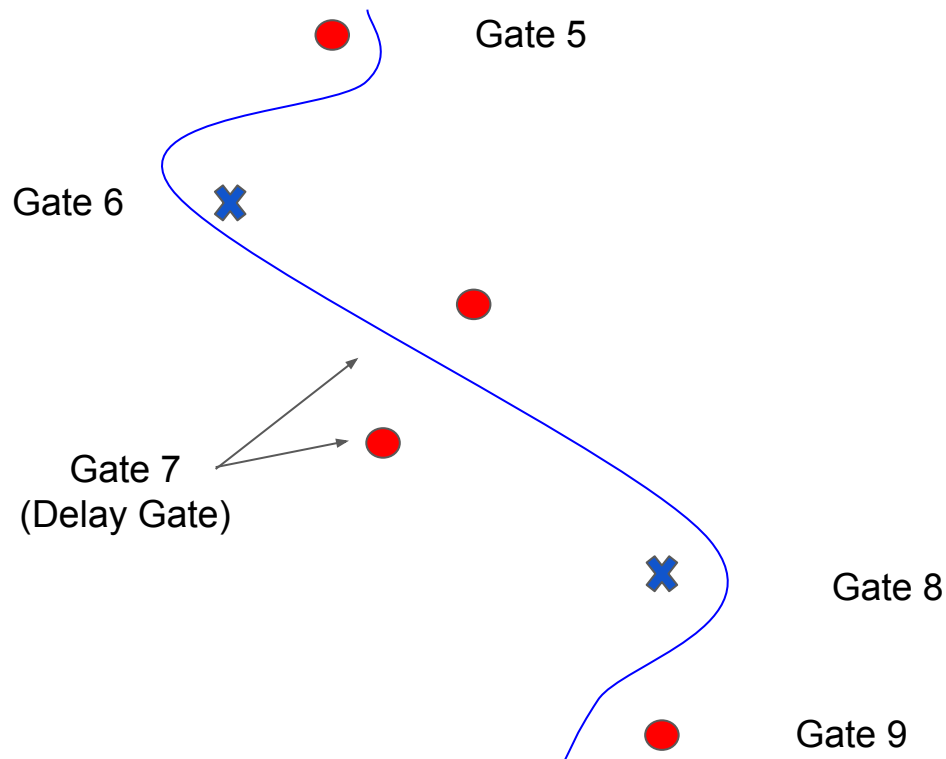
- Racer is unable to continue down course due to:
  - Impeded by previous racer still in course
  - Impeded by course worker or official on course
  - Stopped due to unsafe condition on course (i.e. equipment, animal, etc.)
- Interfered racer will seek Gate Judge (or Official) to request re-run
- As Gate Judge, instruct racer to:
  - Ski down side of course (outside of race course)
  - DO NOT CROSS the FINISH LINE
  - Find FINISH REFEREE to request re-run
- Note on Gate Card how racer was interfered with (along w/ Bib #)

# GS “Hiking/Stop” Rule (Metro Only)

- If Racer loses “Forward Momentum”,
    - i.e. Comes to a Stop, Begins Hiking up, etc.
  - Gate Judge (or Official) will begin 10-count
    - i.e. 1 mississippi, 2 mississippi, etc.
  - Within the 10-count, Racer must regain “Forward Downhill Momentum”
    - i.e. Begin skiing down race course
    - Exception: if uphill racer is approaching, then “hiking” racer must exit race course
  - If after 10-count, Racer is Disqualified & must exit race course
    - Use DSQ code “HK-gate #” on gate card
- 
- YELL**  
**“GET OFF COURSE”**

# Special GS Gate: “Delay”

- Gates set to transition course across the hill
- Each pair of colors count as 1 Gate



- After each Run, Chief of Gates will review & collect Gate Cards
- Do not leave assigned Gates until Chief of Gates has dismissed you
- Please have your cell phone handy in case we need to contact you (after race) about a disqualification

Thank You!

# Example Race Day Schedule

8:00-8:30 am Sign-in at volunteer table

8:30 am Gate Judge Meeting

9:00 am Lifts-Open

9:15 am Gate Judges meet Chief of Gates at top of race course - Chief of Gates begin assigning gates

9:45 am All Gate Judges in-place

10:00 am Run #1 Girls Start

11:00 am Run #1 Boys Start

12:00 pm Run #1 complete - Chief of Gate will review & collect Gate Cards, dismiss for lunch

1:00 pm Gate Judges return to position on Race course - Chief of Gates will then reassign gates

1:30 pm Run #2 Girls Start

2:30 pm Run #2 Boys Start

3:30 pm Run #2 complete - Chief of Gate will review & collect Gate Cards, dismiss you from course.

**Note: Schedule can dynamically change during race day, Chief of Gates will alert you of changes**

# Race Day Suggestions

- Bring a pack on the hill to carry:
  - Extra clothing
  - Lunch (along with water)
  - Sunscreen
  - Hand warmers
  - Gear to keep you dry (i.e. in case it rains)
  
- Support your racer, your team, and all other skiers

**Weather can change  
suddenly during the race**

**Be Prepared !**